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Learning the iOS 4 SDK for JavaScript Programmers: Create Native Apps with Objective-C and Xcode

By Danny Goodman

O'Reilly Media, Inc, USA. Paperback. Book Condition: new. BRAND NEW, Learning the iOS 4 SDK for JavaScript Programmers: Create Native Apps with Objective-C and Xcode, Danny Goodman, Is it possible for JavaScript programmers to learn the iPhone SDK and live to tell the tale? Technology guru Danny Goodman did, and with this book he leaves a wellmarked trail for you to follow. An authority on JavaScript since its inception, Goodman understands the challenges you face with the SDK. He introduces Objective-C and Cocoa Touch in a context you'll readily understand, and shows you how to test iPhone code snippets as you go. Why bother with Apple's tools? After all, you could bypass them and just build web apps for the iPhone. But web apps can't access an iPhone's music library, address book, camera, accelerometer, or multi-touch events. Nor can you sell web apps in the App Store. If you're a web developer and really want to take advantage of the iPhone, the SDK is your tool -- and this is your book. * Create a test workbench app that you can use throughout the development process * Understand how iPhone OS frameworks compare to third-party web frameworks * Become familiar...



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